



The super heroes, Super Nina-Annie and Super Bill,
are here to save the world from the villian bully.
The story takes place in Australia.

The super
heroes, Super
Nina-Annie
and Super Bill
are here to save
the world from
the villain
bully. The
story takes
place in
Australia.



A big bully, "RAT MAN" tries to take over the world by turning the good people into ZOMBIES with his ray gun.

A big bully, "Rat Man", tried to take over the world by turning the good people into zombies with his ray gun.



And so the team came up with a plan to save the world... They were going to send Super Nina-Annie and Super Bill. As a team, they were going to do a rap attack song in slow motion to stop the bully's zombie ray gun. They made up a rap song to rap at the bully.

And so the team came up with a plan to save the world. They were going to send Super Nina-Annie and super Bill. As a team, they were going to do a rap attack song in slow motion to stop the bully's zombie ray gun. They made up a rap song to rap at the bully.



"S-t-u-double t -e-r.
Watch out villain
'cause here we are!
P-pp-p-pp-p-pp-p.
You're bullying us
but we are brave. So
run back to your
hideous cave! P-pp-
p-pp-p-pp. Yea!!"

S-t-u-double t-e-r. watch out villain 'cause here we are!
P-P-P-P-P-P
your bullying us but we are brave. So run back home to
your hideous cave!!!
P-P-P-P-P-P Yea!!!!

Do

S-T-U - double T - E - R

Watch out villain cause here we
are!

P-P-P-P-P-P

You're bullying us

but we are brave

So run back home
to your hideous cave

P-P-P-P YEA

“DO

S-t-u-double t -e-r.

Watch out villain

‘cause here we are!

P-pp-p-pp-p-pp-p.

You're bullying us

but we are brave.

So run back to your
hideous cave! P-pp-

p-pp-p-pp. Yea!!".



The bully 'Ratman' ran back to his cave. The zombies were turned back into people! Super NinaAnnie + Super Bill used their speech tools to save the day!

The bully Rat Man
ran back to his
cave. The zombies
were turned back
into people! Super
Nina-Annie and
Super Bill used
their speech tools to
save the day!